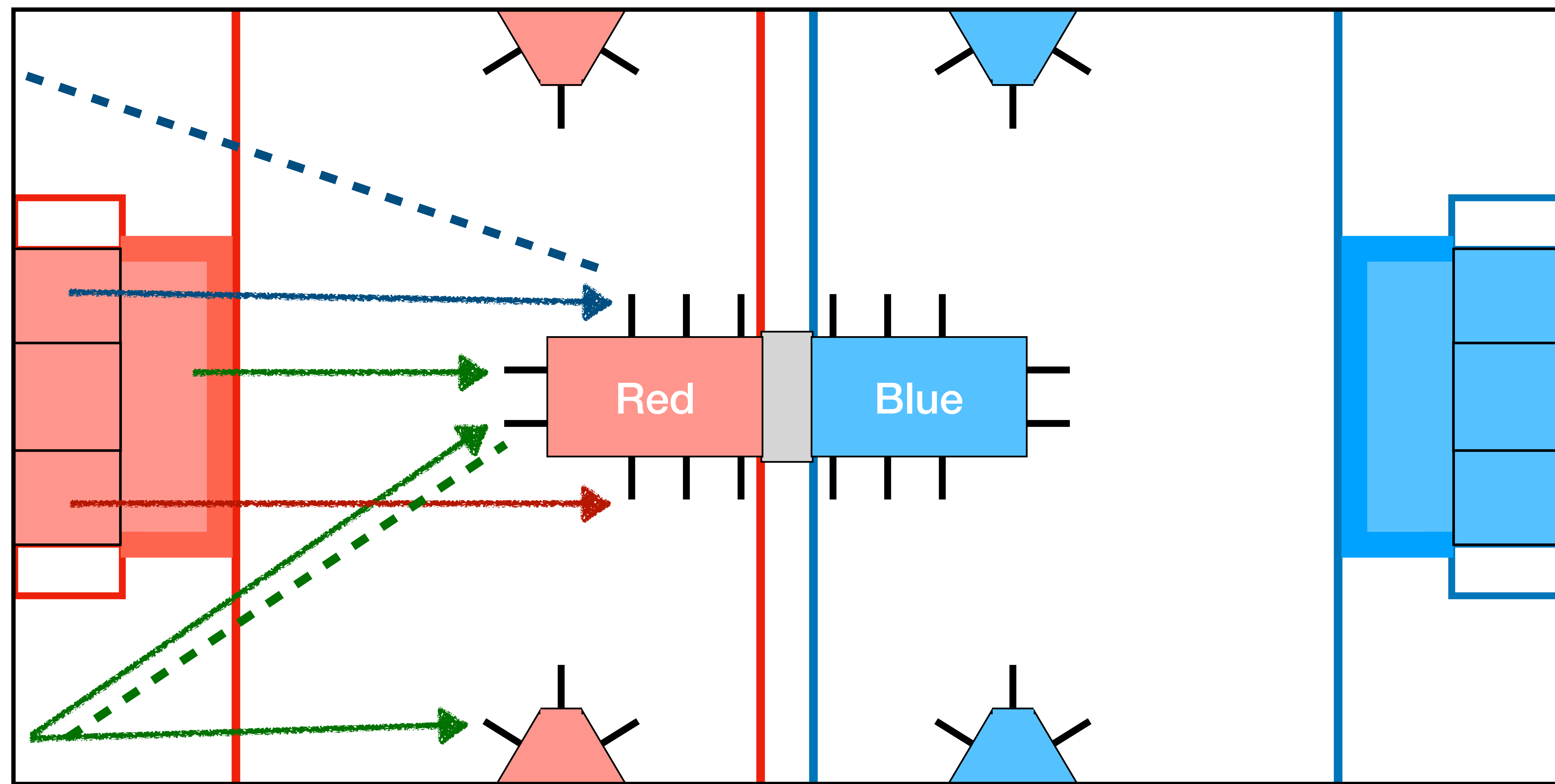


Red
 2910
 3663
 1899



Blue
 2930
 4488
 4512

Team	Start	Autonomous/ Sandstorm				Tele-Operated				End Game		
		Rocket		Cargo Ship		Rocket		Cargo Ship		Defense	Park	Assist
		Hatch	Cargo	Hatch	Cargo	Hatch	Cargo	Hatch	Cargo			
2910	1st	+		+				+	+		3rd	
3663	2nd			-	+	✓	+	✓	+		2nd	
1899	2nd			-					+		1st	

	Left			Mid	Right		
	Far	Close	Ship	Ship	Close	Far	
Cargo	●●	●	●	●	●	●	
Hatch	P	P	P	●	●	P	

**Pre-fill all with hatches except closest cargo ship bay on right*

Auto

Put cargo in closest bay of cargo ship - left side

Start center and place hatches center cargo ship; use portal for 2nd hatch

Wait to move till after 2910 has placed 1st hatch and is moving to portal

Tele

Place cargo in 2nd bay of CS. Fill 1st + 2nd levels of rocket. 3rd bay of left side of CS either filled by 2910 or 3663 depending on who has the time.

Do all low level pieces on the right side of field

Defend 2930 (less maneuverable + more dangerous its wise)

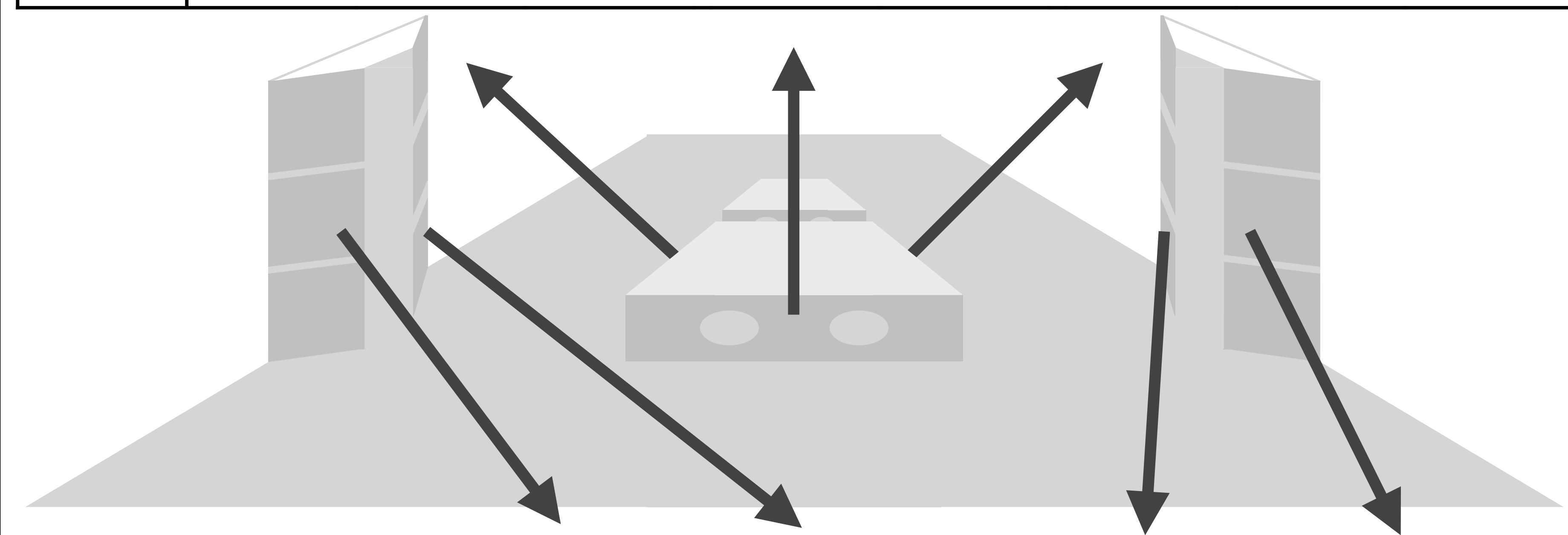
End Game

At 15-20s, climb to L.2

Climb L.3

When opponents head to HAB, head back and park L1

H	Cargo Ship Pre-fill	H
H		H
H		



		Left Rocket		Right Rocket	
		Close	Far	Far	Close
High	Cargo	C	C	C	C
	Hatch	H	H	H	H
Mid	Cargo	●	●	C	C
	Hatch	●	●	H	H
Low	Cargo	●	●	●	●
	Hatch	●	●	●	●

